BSC COMPUTER TECHNOLOGY

ASSIGNMENT 1

Computer Security

reg no. **SCT212-0065/2017**

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1. **Using the theorem divisibility, prove the following** 
   1. **If a|b , then a|bc ∀a, b, c ∈ ℤ ( 5 marks)**

If a∣b then there exists an integer k such that b=a⋅k (k ∈ ℤ).

Substituting b for ak, bc=akc=a(kc)

Since multiplication is associative and the last expression is clearly divisible by a

Then a|bc

* 1. **If a|b and b|c , then a|c (5 marks)**

if a∣b and b∣c, we can write b=ka, k∈Z and c=bl, l∈Z.

Combining these two gives c=bl=(ka)l=(ak)l=a(kl)

Since multiplication is both commutative and associative. The last expression is clearly divisible by a.

1. **Using any programming language of choice (preferably python), implement the following algorithms**
   1. **Modular exponentiation algorithm (10 marks)**

*class ModularExponentiation {*

*static int power(int x, int y, int p)*

*{*

*// Initialize result*

*int result = 1;*

*// Update x if it is more than or equal to p*

*x = x % p;*

*// In case x is divisible by p;*

*if (x == 0) return 0;*

*while (y > 0)*

*{*

*// If y is odd, multiply x with result*

*if((y & 1)==1)*

*result = (result \* x) % p;*

*// y must be even now, y = y / 2*

*y = y >> 1;*

*x = (x \* x) % p;*

*}*

*return result;*

*}*

*// Driver Program to test above functions*

*public static void main(String args[])*

*{*

*int x = 2;*

*int y = 5;*

*int p = 13;*

*System.out.println("Exponential is " + power(x, y, p));*

*}*

*}*

* 1. **The sieve of Eratosthenes (10 marks)**

*class SieveOfEratosthenes*

*{*

*void sieveOfEratosthenes(int n)*

*{*

*// Create a boolean array "prime[0..n]" and initialize*

*// all entries it as true. A value in prime[i] will*

*// finally be false if i is Not a prime, else true.*

*boolean prime[] = new boolean[n+1];*

*for(int i=0;i<n;i++)*

*prime[i] = true;*

*for(int p = 2; p\*p <=n; p++)*

*{*

*// If prime[p] is not changed, then it is a prime*

*if(prime[p] == true)*

*{*

*// Update all multiples of p*

*for(int i = p\*2; i <= n; i += p)*

*prime[i] = false;*

*}*

*}*

*// Print all prime numbers*

*for(int i = 2; i <= n; i++)*

*{*

*if(prime[i] == true)*

*System.out.print(i + " ");*

*}*

*}*

*// Driver Program to test above function*

*public static void main(String args[])*

*{*

*int n = 30;*

*System.out.print("Following are the prime numbers ");*

*System.out.println("smaller than or equal to " + n);*

*SieveOfEratosthenes g = new SieveOfEratosthenes();*

*g.sieveOfEratosthenes(n);*

*}*

*}*

1. **Write a program that implements the Euclidean Algorithm (10 marks)**

*public class GCDExample {*

*public static void main(String args[]){*

*//Enter two number whose GCD needs to be calculated.*

*Scanner scanner = new Scanner(System.in);*

*System.out.println("Please enter first number to find GCD");*

*int number1 = scanner.nextInt();*

*System.out.println("Please enter second number to find GCD");*

*int number2 = scanner.nextInt();*

*System.out.println("GCD of two numbers " + number1 +" and " + number2 +" is*

*:" + findGCD(number1,number2));*

*}*

*//Method to find GCD of two number*

*private static int findGCD(int number1, int number2) {*

*if(number2 == 0){*

*return number1;*

*}*

*return findGCD(number2, number1 % number2);*

*}*

*}*

1. **Modify the algorithm above such that it not only returns the gcd of a and b but also the Bezouts coefficients x and y, such that 𝑎𝑥 + 𝑏𝑦 = 1 (10 marks)**

public class GCDExample {

public static void main(String args[]){

//Enter two number whose GCD needs to be calculated.

Scanner scanner = new Scanner(System.in);

System.out.println("Please enter first number to find GCD");

int number1 = scanner.nextInt();

System.out.println("Please enter second number to find GCD");

int number2 = scanner.nextInt();

System.out.println("GCD of two numbers " + number1 +" and " + number2 +" is

:" + findGCD(number1,number2));

/\*\* Call function to get the coefficients \*\*/

GetCoefficients(a, b);

}

//Method to find GCD of two number

private static int findGCD(int number1, int number2) {

if(number2 == 0){

return number1;

}

return findGCD(number2, number1 % number2);

}

public void GetCoefficients(long a, long b)

{

long x = 0, y = 1, lastx = 1, lasty = 0, temp;

long tempa = a , tempb = b;

while (b != 0)

{

long q = a / b;

long r = a % b;

a = b;

b = r;

temp = x;

x = lastx - q \* x;

lastx = temp;

temp = y;

y = lasty - q \* y;

lasty = temp;

}

System.out.println(tempa + "("+lastx+")+"+tempb+"("+lasty+") =

gcd("+tempa+","+tempb+")");

System.out.println("Coefficients x : "+ lastx +" y :"+ lasty);

}

}

1. **Let m be the gcd of 117 and 299. Find m using the Euclidean algorithm (5 marks)**

(299,117)

299 = 117.2 + 65

(117,65)117 = 65.1 + 52

(65,52)65 = 52.1 + 13

(52,13)52 = 13.4 + 0

GCD = 13

1. **Find the integers p and q , solution to 1002𝑝 + 71𝑞 = 𝑚 (5 marks)**

(1002,71)1002 = 71.14 + 18

(71,8) 71 = 8.8 + 7

(8,7)8 = 7.1 + 1

(7,1)7 = 1.7 + 0

GCD = 1

Solve For Remainders

8 = 1002.1 - 71.4

7 = 71.1 - 8.8

1 = 8.1 - 7.1

Substitute:

1= 8.1 - 7.1

For 7;

8.1 - (71.1 - 8.8)

8(9) - 71(1)

For 8;

9[1002(1)] - 71(14) - 71(1)

1002(9) - 71(126) - 71(1)

1002(9) - 71(127)

1002(9) + 71(-127) = 1

p = 9, q = -127

1. **Determine whether the equation 486𝑥 + 222𝑦 = 6 has a solution such that 𝑥, 𝑦 ∈ 𝑍𝑝 If yes, find x and y. If not, explain your answer. (5 marks)**

(486,222)486 = 222.2 + 42

(222,42)222 = 42.5 + 12

(42,12)42 = 12.3 + 6

(12,6)12 = 6.2 + 0

GCD = 6

Solve for remainder

6 = 42.1 - 12.3

12 = 222.1 - 42.5

42 = 486.1 - 222.2

Substitution: 6 = 42.1-12.3

For 12: 42 - [(222-42.5)]3

42 - [222.3-42.15]

42 - 222.3 + 42.15

42(16) - 222.3

For 42: 16[486.1 - 222.2] - 222.3

486.16 - 222.32 - 222.3

486.16 - 222.35

x = 16, Y = -35

1. **Determine integers x and y such that 𝑔𝑐𝑑(421, 11) = 421𝑥 + 11𝑦. (5 marks)**

(421,11)421 = 11.38 + 3

(11,3)11 = 3.3 + 2

(3,2)3 = 2.1 + 1

(2,1)2 1.2 + 0

GCD = 1

Solve for remainder

3 = 421.1 - 11.38

2 = 11.1 - 3.3

1 = 3.1 - 2.1

Substitution: 1 = 3.1 - 2.1

For 2:

3.1 - [11-3.3]

3.1 - 11 + 3.3

3.4 - 11

For 3:

4(421 - 11.38) - 11

421.4 - 11.152 - 11

421(4) + 11(-153)

x = 4, y = -153

1. **Explain the working mechanism of the following signature schemes (15 marks)** 
   1. **RSA signature scheme (10 mark)**

RSA algorithm is an asymmetric cryptography algorithm. Asymmetric means that it works on two different keys i.e. Public Key and Private Key. Public Key is given to everyone and the Private key is kept private.

RSA Key Generation:

1. Choose two large prime numbers p and q
2. Calculate n=p\*q
3. Select public key e such that it is not a factor of (p-1)\*(q-1)
4. Select private key d such that the following equation is true (d\*e)mod(p-1)(q-1)=1 or d is inverse of E in modulo (p-1)\*(q-1)

RSA Digital Signature Scheme:

In RSA, d is private; e and n are public.

* Alice creates her digital signature using S=M^d mod n where M is the message
* Alice sends Message M and Signature S to Bob
* Bob computes M1=S^e mod n
* If M1=M then Bob accepts the data sent by Alice.
  1. **Digital Signature Standard (10 mark)**

Digital Signature Standard makes use of the underlying algorithm known as the Digital Signature Algorithm. The algorithm makes use of two large numbers which are calculated based on a unique algorithm. This unique algorithm also considers parameters that determine the authenticity of the signature. This helps in verifying the integrity of the data attached to the signature. The digital signatures can be generated only by the authorized person using their private keys and the users or public can verify the signature with the help of the public keys provided to them.

Digital signatures are to verify the authenticity of the message sent electronically. A digital signature algorithm uses a public key system. The intended transmitter signs his/her message with his/her private key and the intended receiver verifies it with the transmitter’s public key. A digital signature can provide message authentication, message integrity and non-repudiation services.

The Digital Signature Standard is intended to be used in electronic funds transfer, software distribution, electronic mail, data storage and applications which require high data integrity assurance.

* 1. **Schnorr Signature Scheme(10 mark)**

The Schnorr signature scheme is a digital signature scheme known for its simplicity, is efficient and generates short signatures. The scheme is based on discrete logarithms which minimize the amount of computation required to generate a signature.

The message-dependent part of the signature generation requires multiplying a 2n-bit integer with an n-bit integer. The scheme is based on using a prime modulus p, with p - 1 having a prime factor q of appropriate size; that is, p - 1 == (mod q).

The first part of this scheme is the generation of a private/public key pair, which consists of:

1. *Choose primes p and q, such that q is a factor of p - 1.*
2. *Choose an integer a, such that a* ^ *q = 1 mod p. The values a, p, and q comprise a global public key that can be common to a group of users.*
3. *Choose a random integer s with 0 < s < q. This is the user’s private key.*
4. *Calculate v = a* ^ *s mod p. This is the user’s public key.*

A user with private key s and public key v generates a signature as follows.

1. *Choose a random integer r with 0 < r < q and compute x = a* ^ *r mod p. This computation is a preprocessing stage independent of the message M to be signed.*
2. *Concatenate the message with x and hash the result to compute the value e:*
3. *Compute y = (r + se) mod q. The signature consists of the pair (e, y).*

The sender then sends the message M together with the signature (e,y). The recipient receives the message M and the signature (e,y).

Any other user can verify the signature as follows.

1. *Compute x' = a* ^ *y v* ^ *e mod p.*
2. *Verify that x’= a* ^ y v ^ e = a ^ y a ^ - se = a ^ r = x mod p

*y = r + se*

1. *Verify that e = H (M || x').*

To see that the verification works, observe that

Hence, *H (M || x') = H (M || x).*